

LEVEL EX FACT SHEET

Level Ex creates industry-leading mobile, AR and VR games for physicians. The company uses state-of-the-art video game technology and cognitive neuroscience to capture the challenges of practicing medicine—revolutionizing the way physicians advance their clinical skills, earn CME, and keep up-to-speed on rare cases, new medical devices, and drug therapies.

The company's medical video games, played by over 600,000 healthcare professionals and leveraged by top 10 pharmaceutical and medical device companies, national medical societies, and government organizations, are available free on the App Store and Google Play.

For more information, please visit www.level-ex.com.



LEVEL EX

FOUNDED	2015
HEADQUARTERS	Chicago, IL
EXECUTIVE TEAM	<ul style="list-style-type: none">• Sam Glassenberg, Founder and CEO• Andy Glaister, Chief Technology Officer• Genevieve Paquette, Chief Strategy & Development Officer• Tom Donnelly, Chief Revenue Officer
EMPLOYEES	105 U.S. employees
MOBILE GAMES	<ul style="list-style-type: none">• Airway Ex: Played by anesthesiologists, CRNAs, and airway specialists• Cardio Ex: Played by cardiologists• Pulm Ex: Played by pulmonologists• Gastro Ex: Played by gastroenterologists and colorectal surgeons• Upcoming Releases: Games in dermatology, orthopedics, and oncology will launch over the next year
AT A GLANCE	<ul style="list-style-type: none">• Over 600,000 healthcare professionals play Level Ex's games• 7 million total cases played and growing• 7-10 minutes per app session
CLIENTS	<ul style="list-style-type: none">• Level Ex clients include 6 out of the top 10 global pharmaceutical companies• Clients include Philips, Merck, Amgen, Medtronic, Pfizer, American Heart Association, American Society of Anesthesiologists, Translational Research Institute for Space Health (TRISH)
TOTAL FUNDING	\$23M
PARENT COMPANY	Level Ex is a wholly owned subsidiary of Brainlab.
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